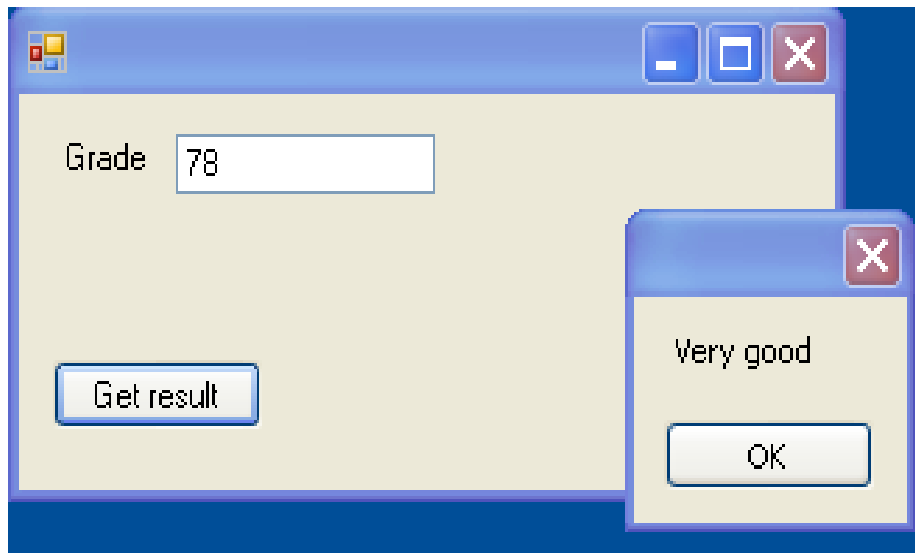


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```
private void ButGetResult_Click(object sender, EventArgs e)
{
    int grade;
    grade = Int32.Parse(TxtGrade.Text);
    if (grade < 50)
        MessageBox.Show("failed");
    else if(grade<=60)
        MessageBox.Show("Satisfied");
    else if (grade<=70)
        MessageBox.Show("Good");
    else if (grade <= 80)
        MessageBox.Show("Very good");
    else
        MessageBox.Show("Excellent");
}
```

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2.4 Conditional Operator (?:)

- Conditional Operator (?:)
 - C#'s only ternary operator
 - Similar to an **if/else** structure
 - The syntax is:
Variable = (Condition) ? True value : false value

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